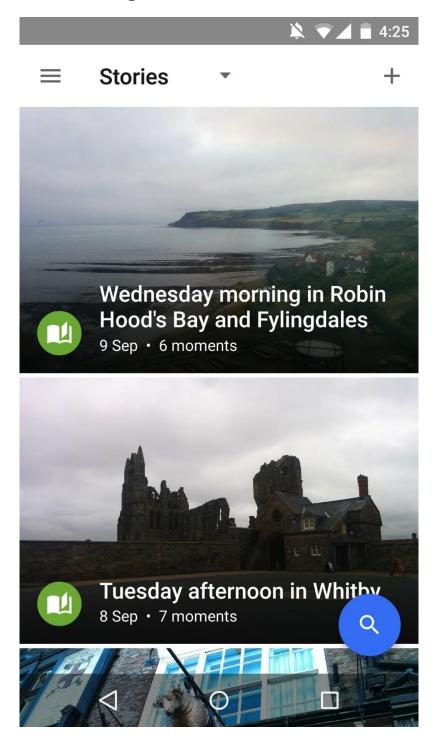
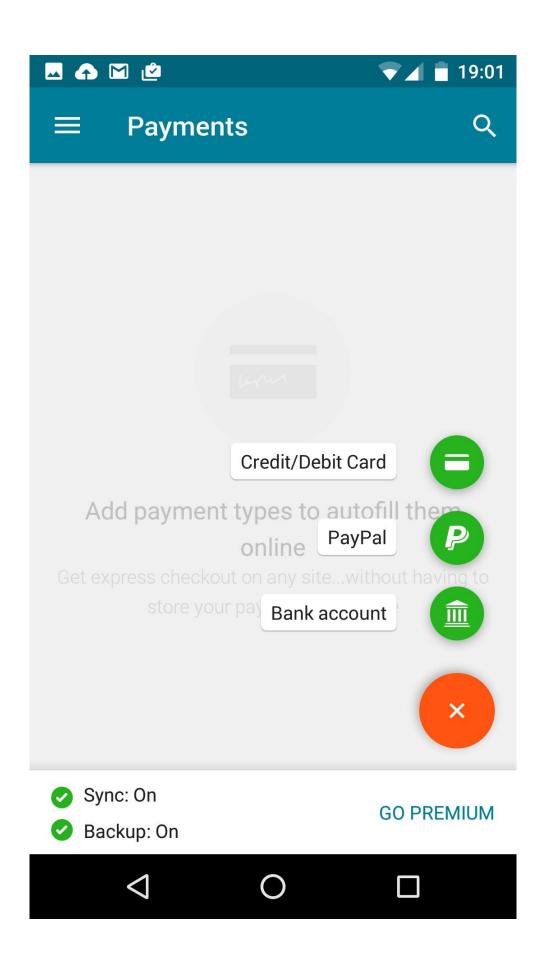
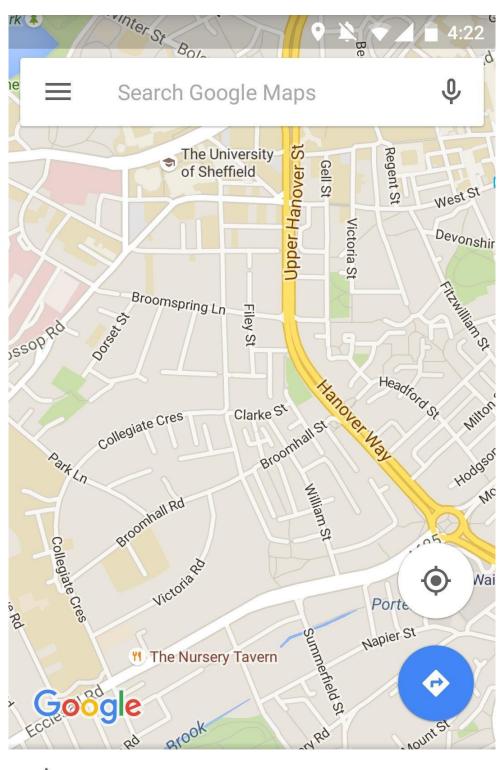
Chapter 1: Introducing the Android UI

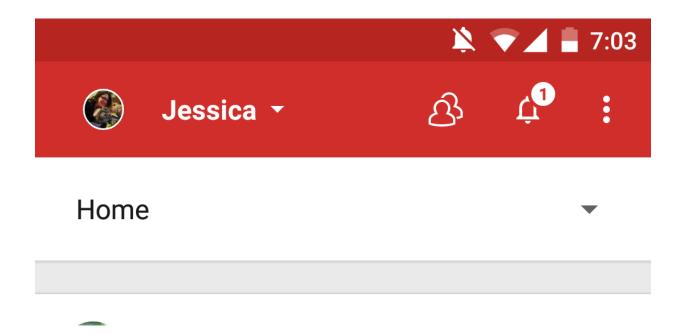


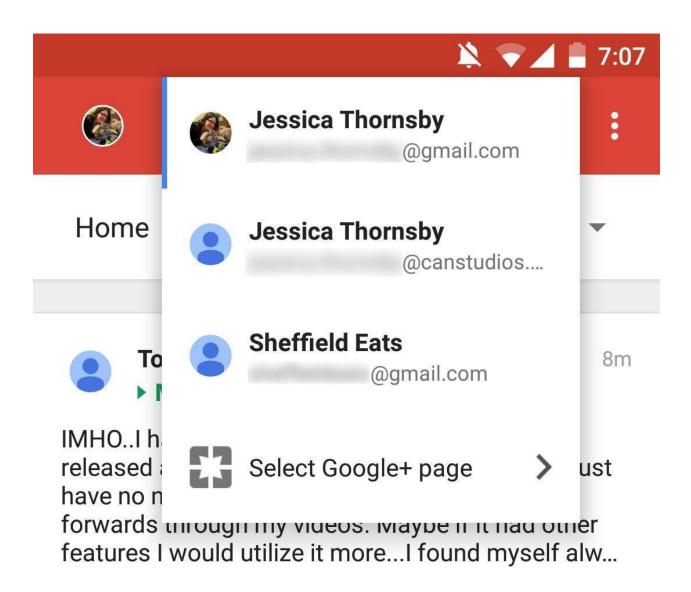


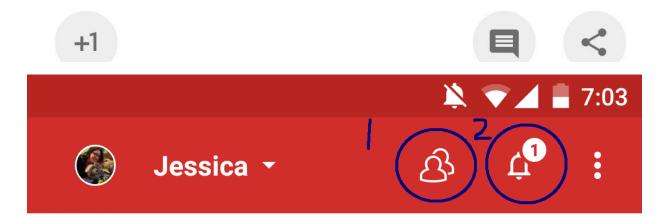


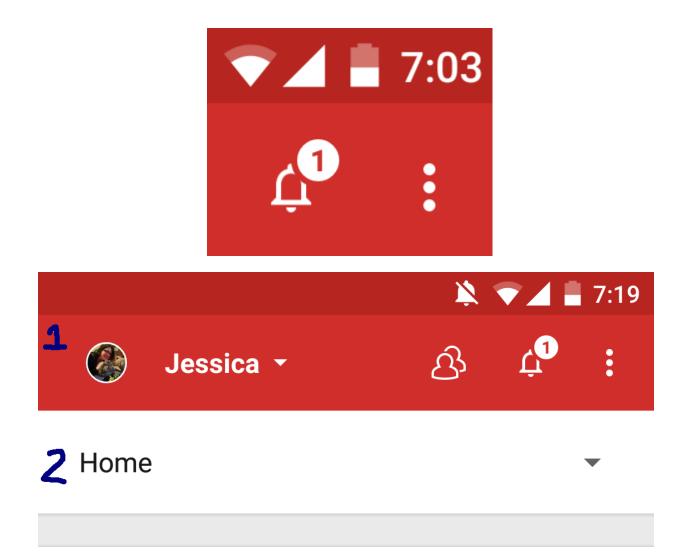
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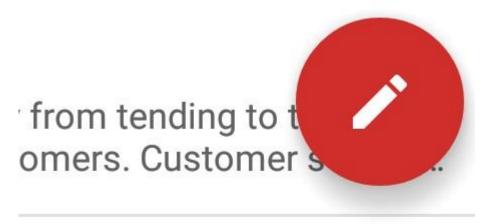




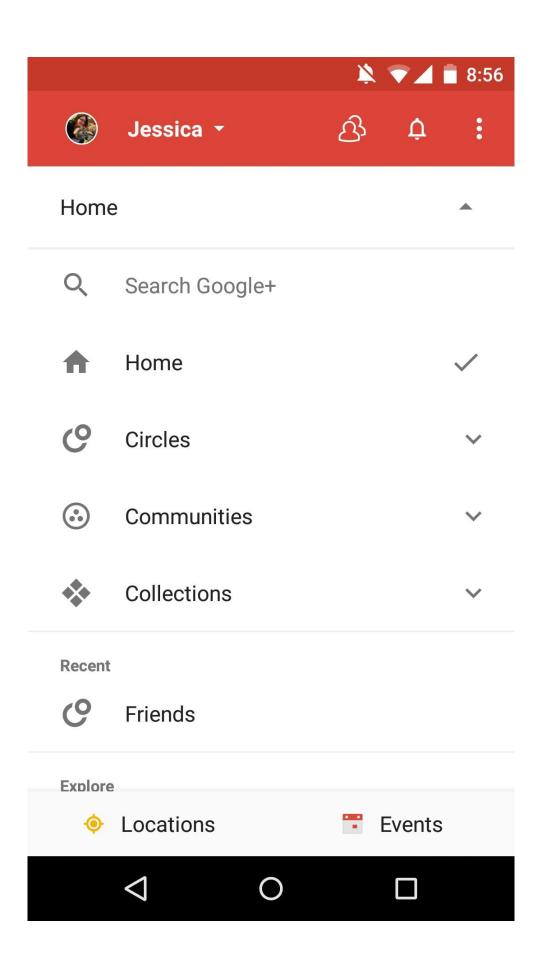


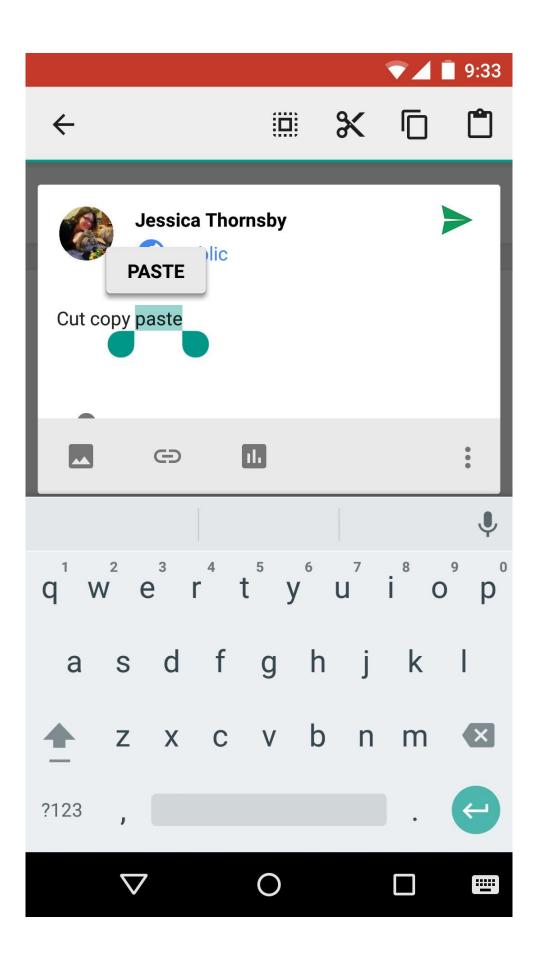


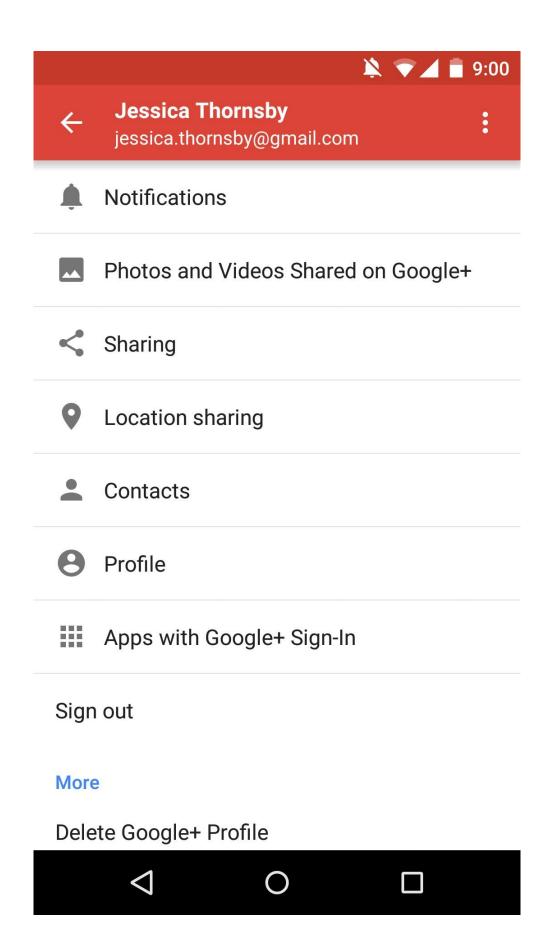


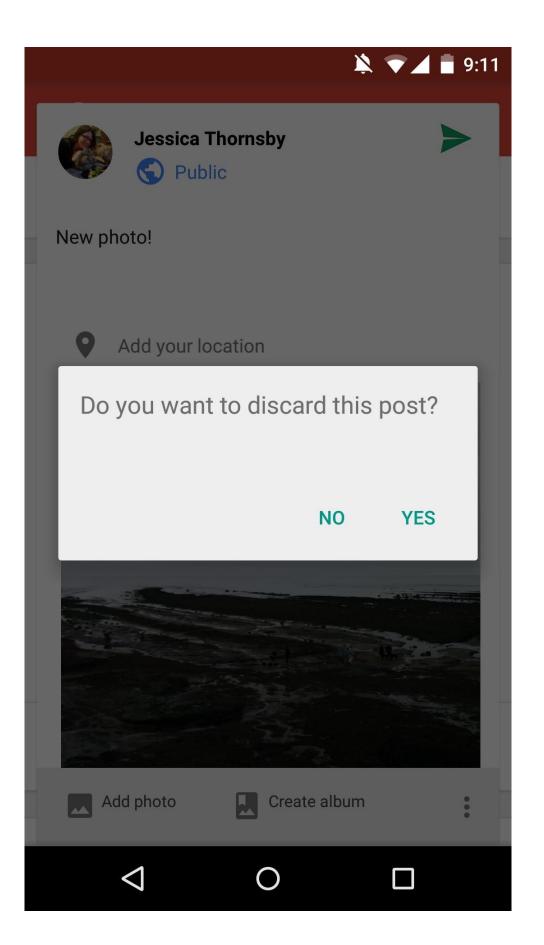


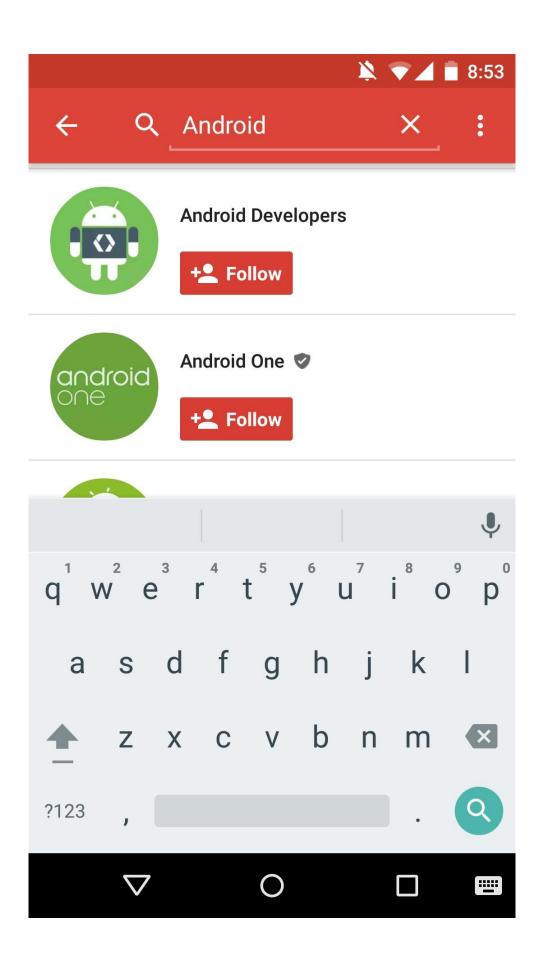


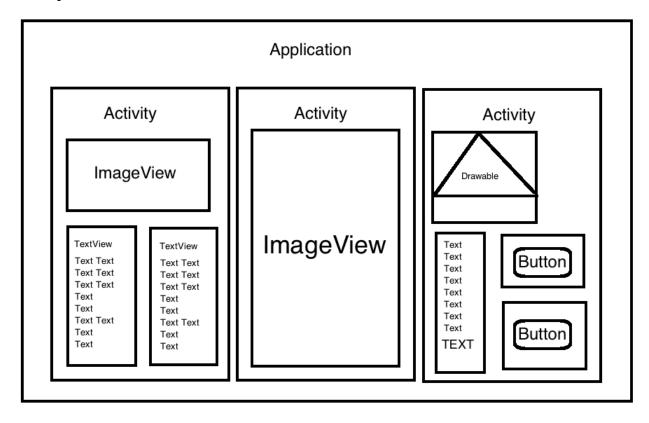




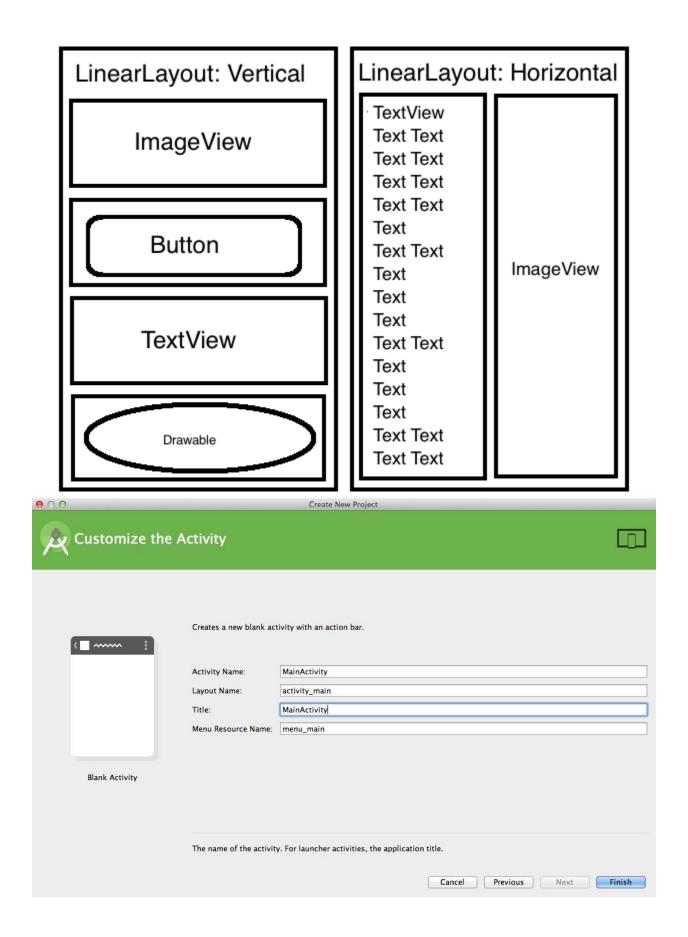


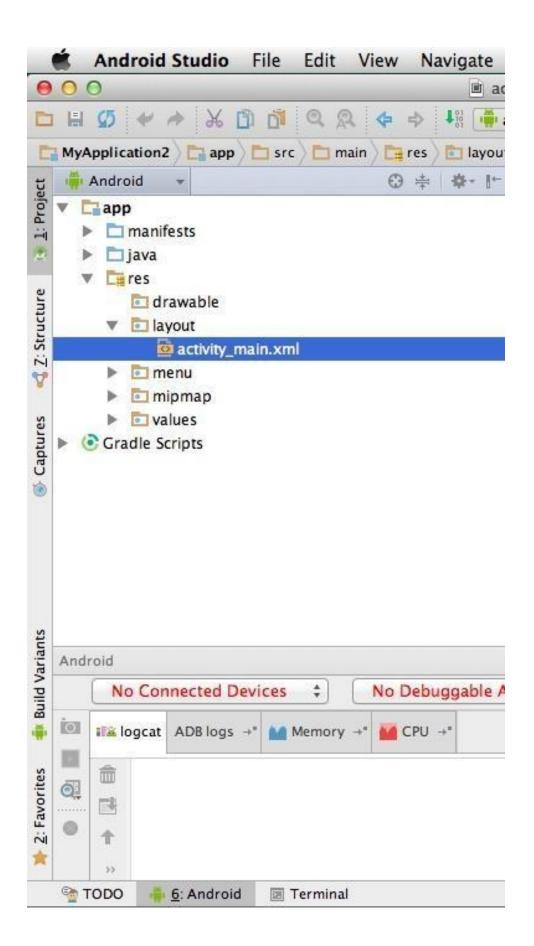




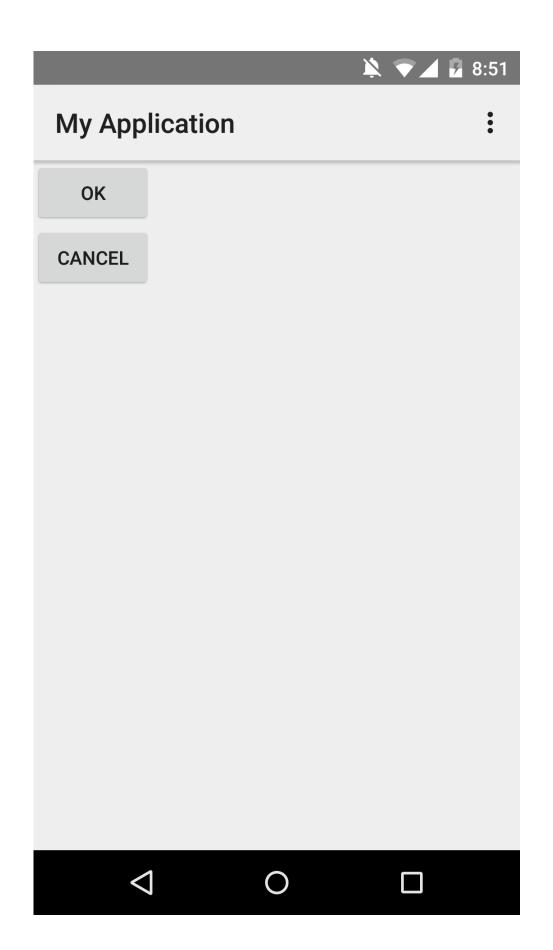


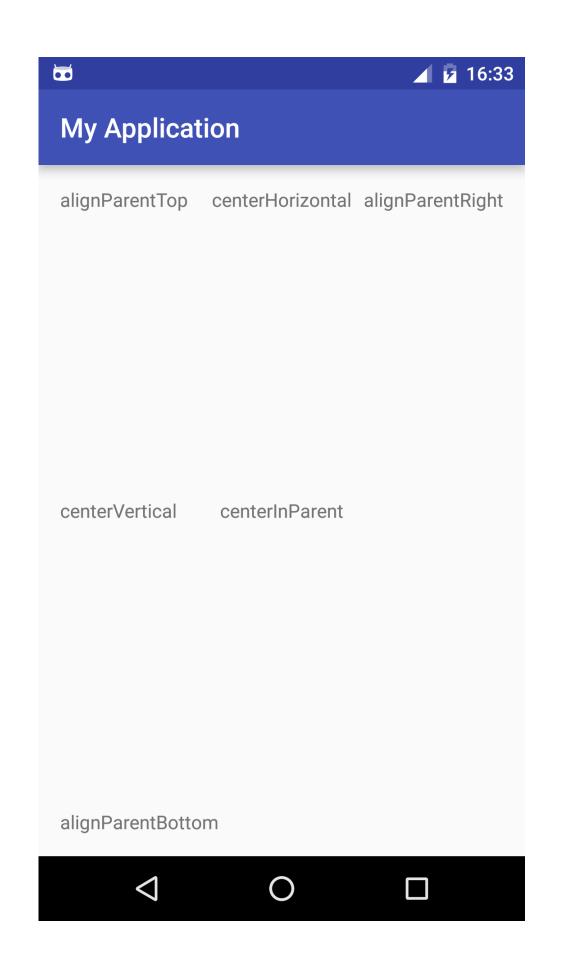
Chapter 2: What Goes into an Effective UI?



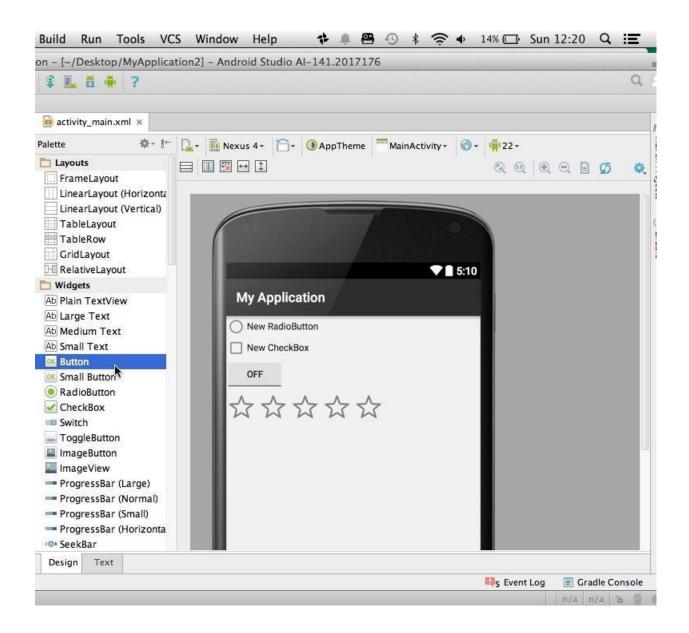


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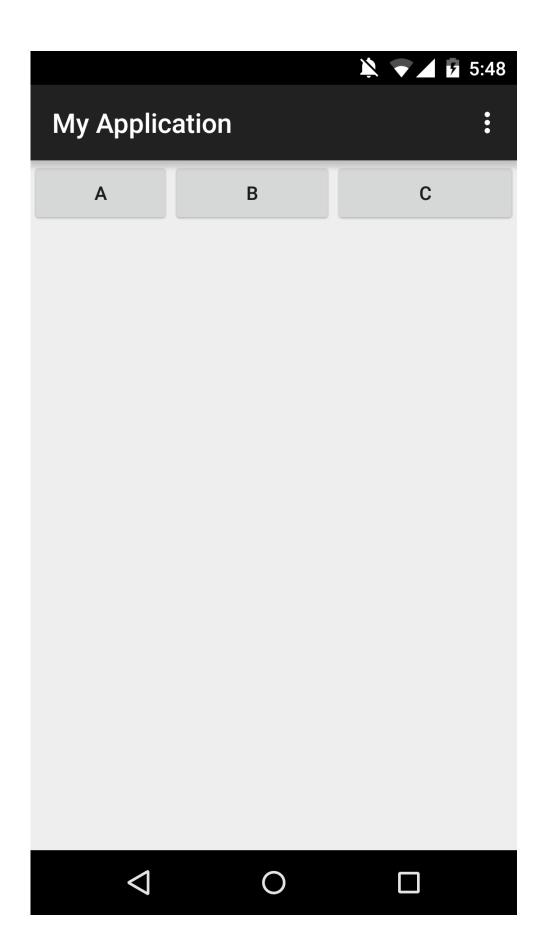




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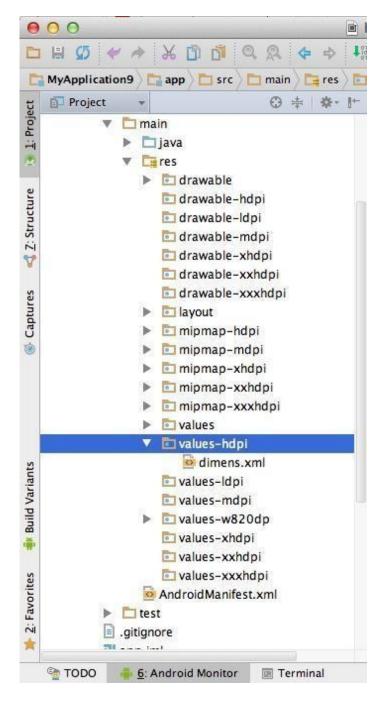
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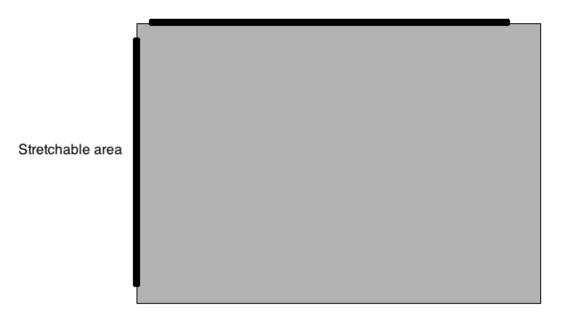
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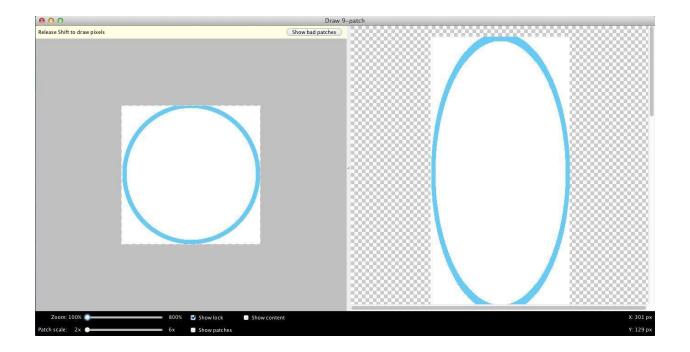
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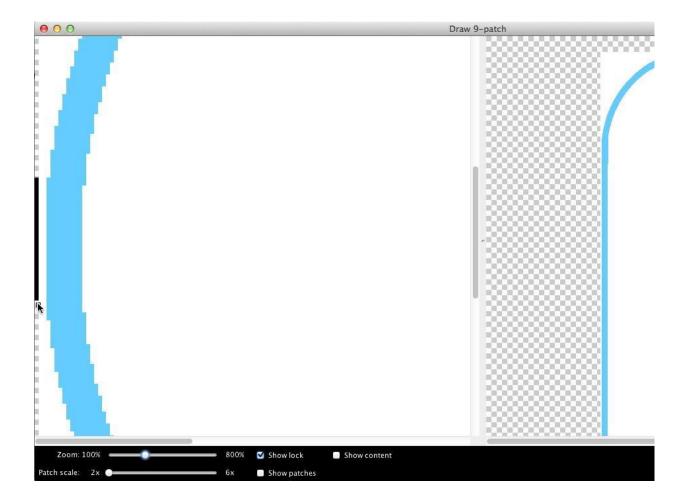
Chapter 3: Expanding your UI – Fragments, Resources, and Gathering User Input

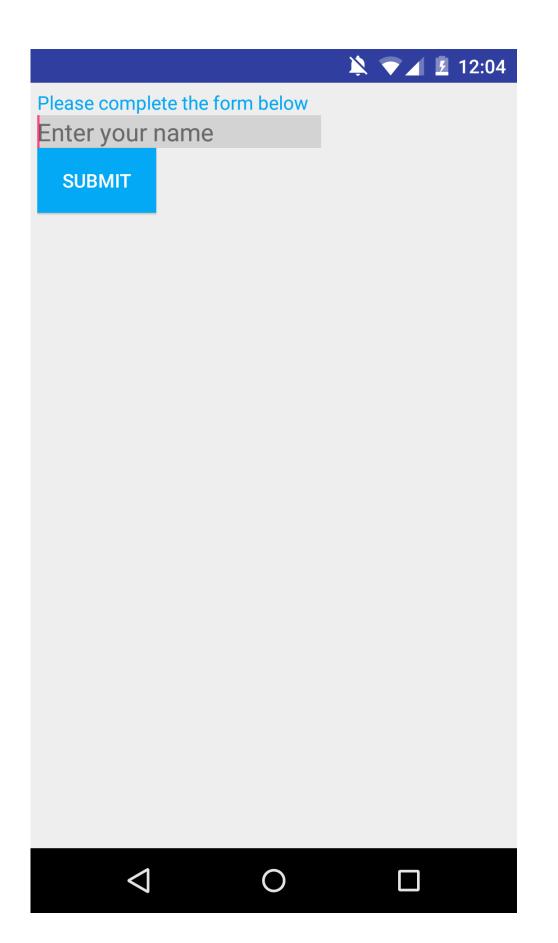


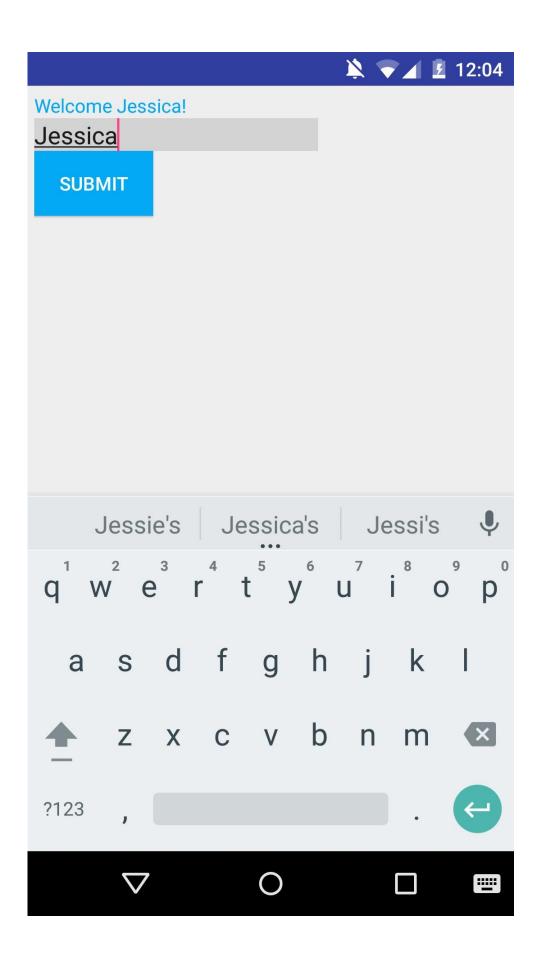
Stretchable area



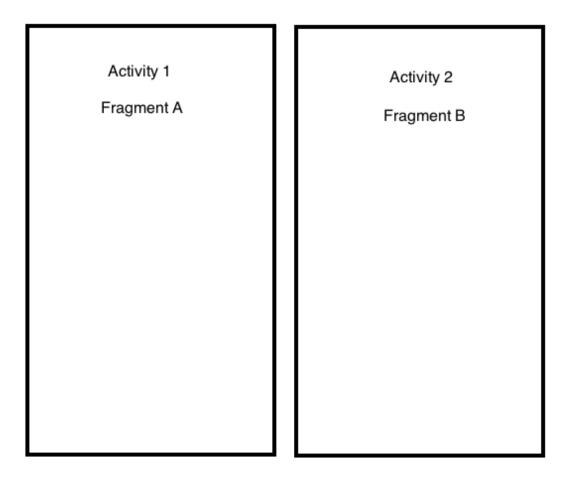








	Activity 1
Fragment A	Fragment B



Chapter 4: Getting Started with Material Design

·D· 🔻 📕 12:18

Hangouts



Toby Fri You: I can't see pictures on my phone, it ju...



'EE' Thu Your e-Bill is now ready to view in My Acco...



Mum Sun You: Yes, they reckon spark plugs have go...



Sarah You: Anything

2 Nov



Katie 24 Oct I have a spare ticket to see The Witch at th...

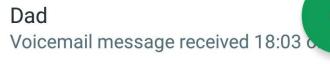


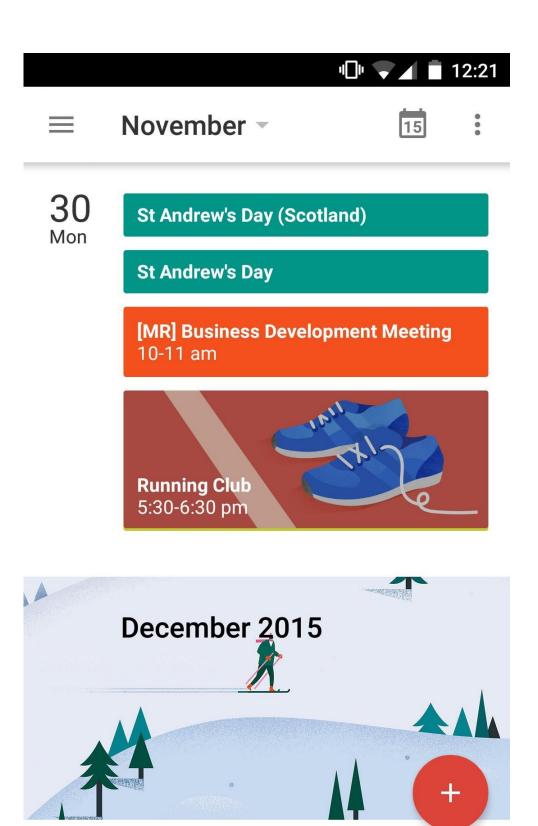
Sheffield Eats Hello!

16 Sep



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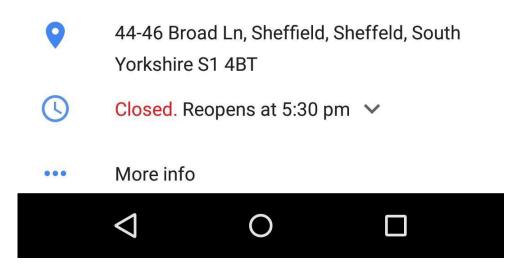


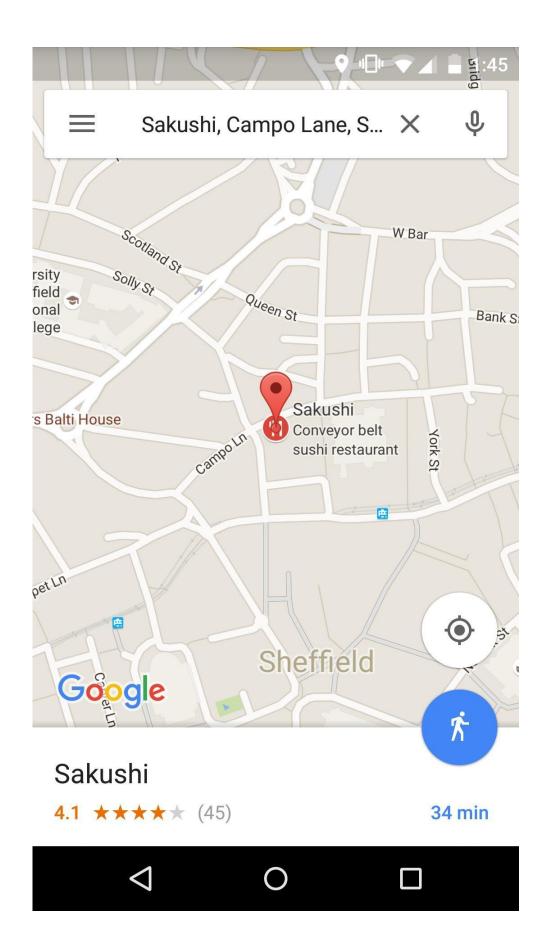


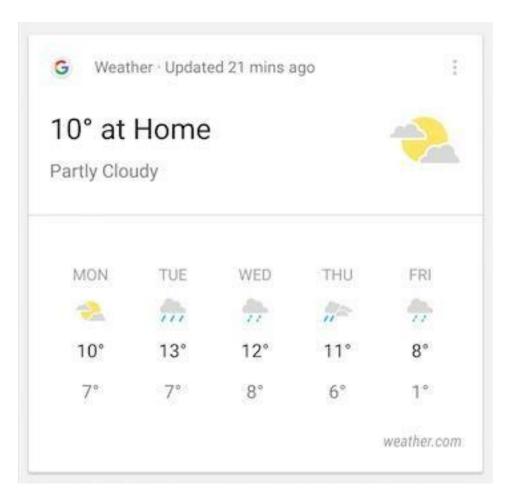
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Aromatic Northern Indian dishes in a stylish, spotlit, contemporary space with upholstered seats.





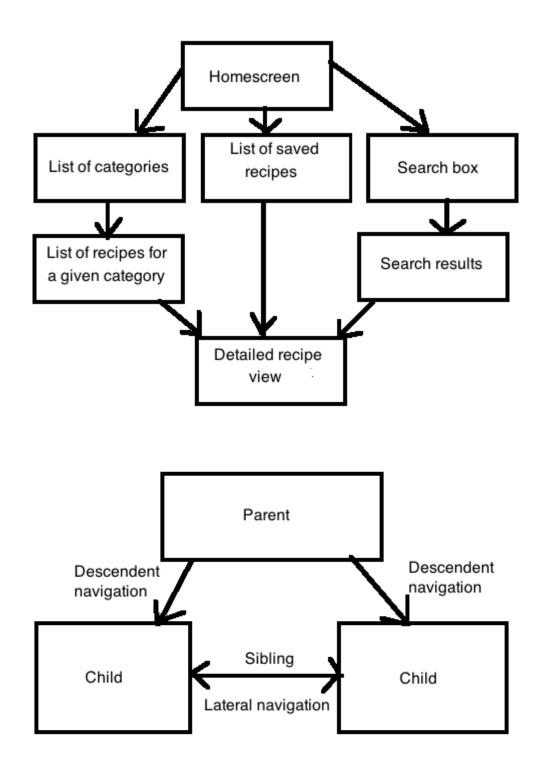


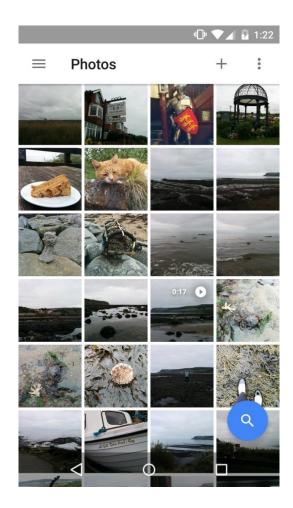


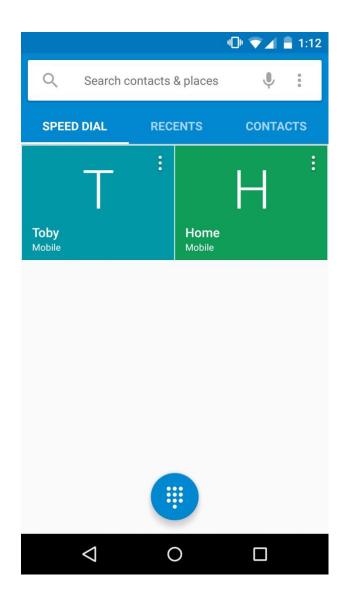


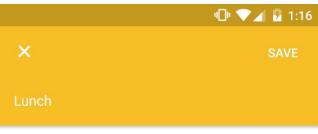
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Chapter 5: Turning Your Bright Idea into a Detailed Sketch









Sakushi

27 Campo Ln, Sheffield S1 2EG, United Kingdom

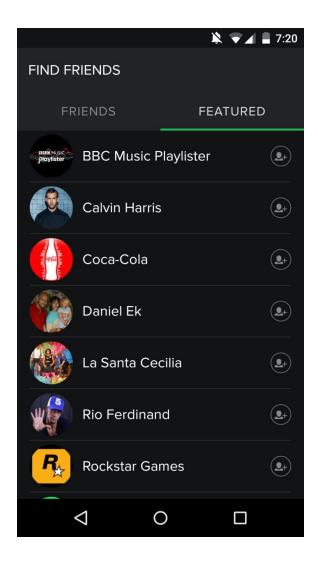


10 minutes before

Add another notification

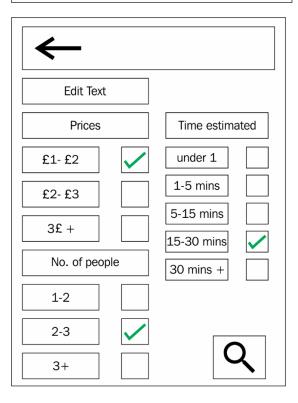


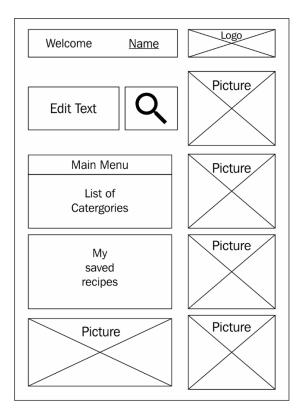


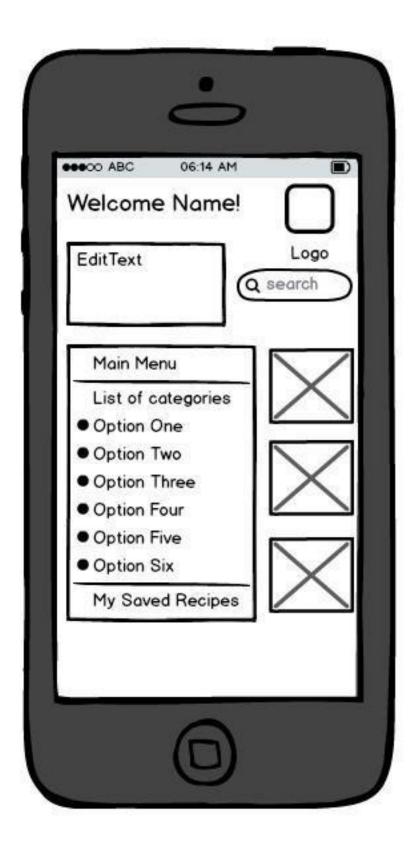


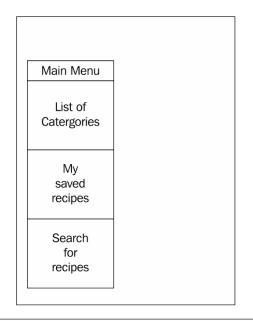
Chapter 6: Turning Your Sketches into Wireframes

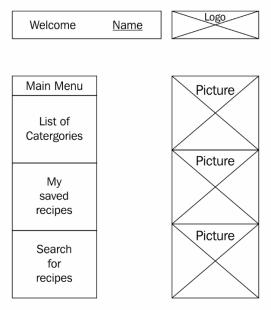
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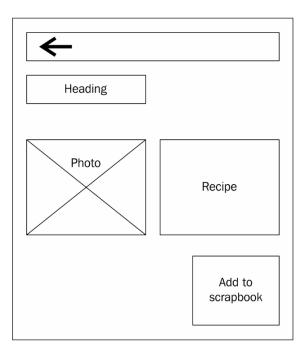


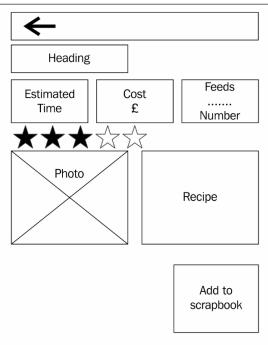


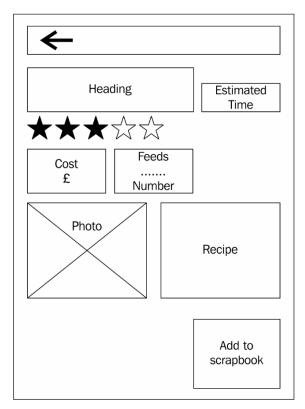


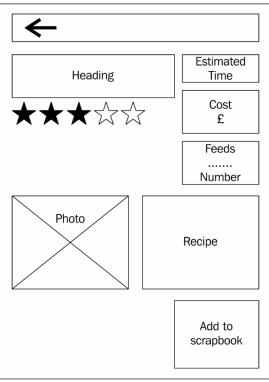








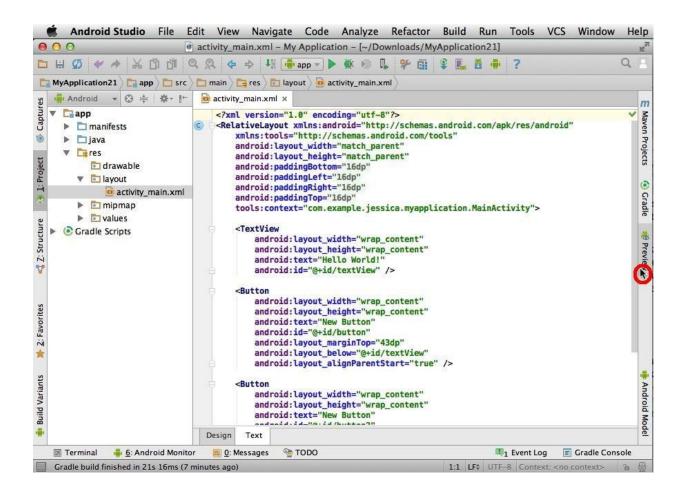




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Chapter 7: Building a Prototype

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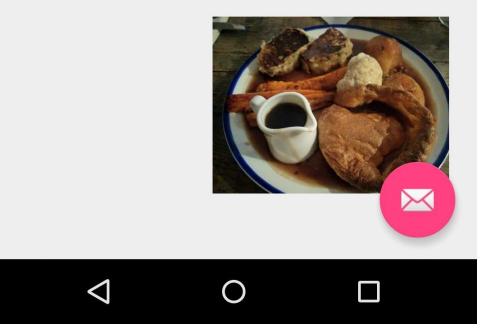
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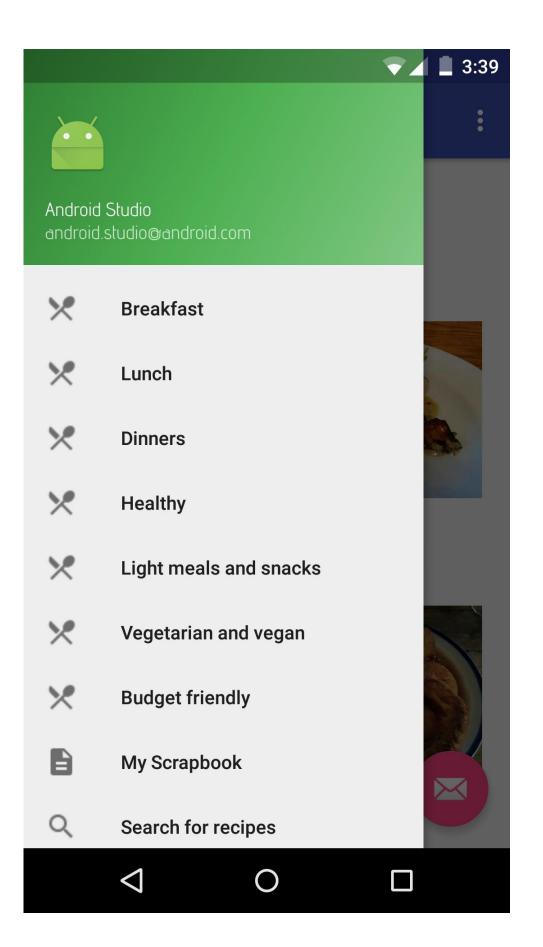
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Welcome!



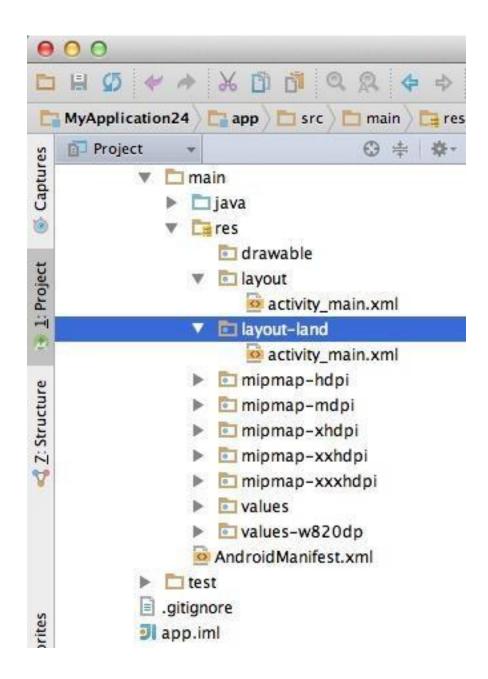




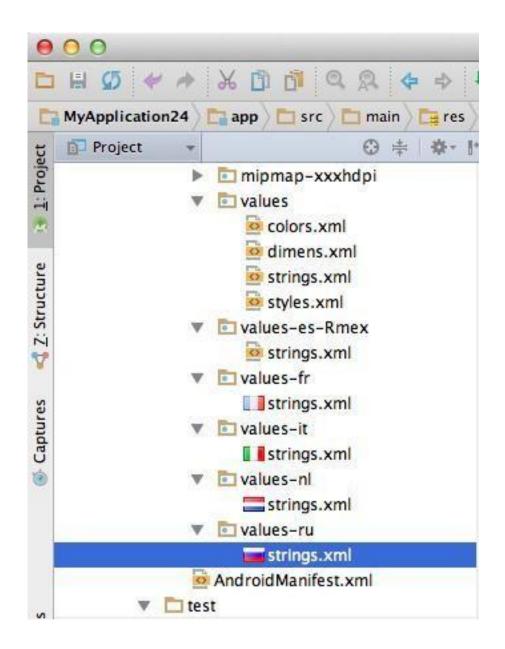
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Chapter 8: Reaching a Wider Audience – Supporting Multiple Devices

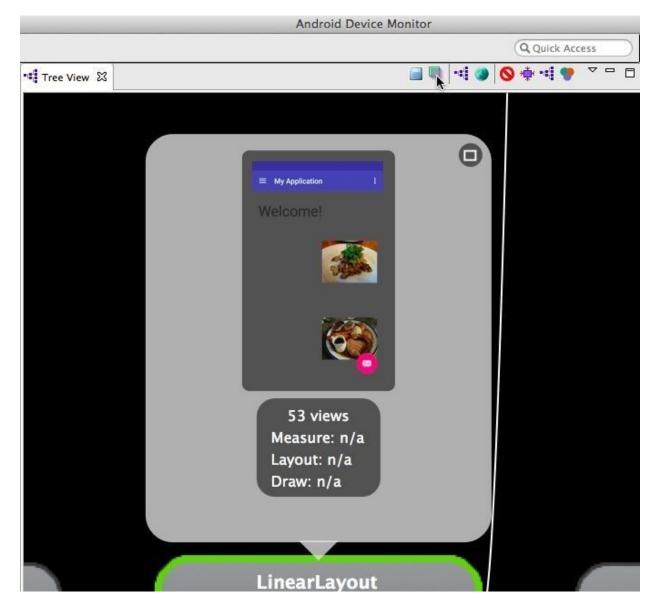
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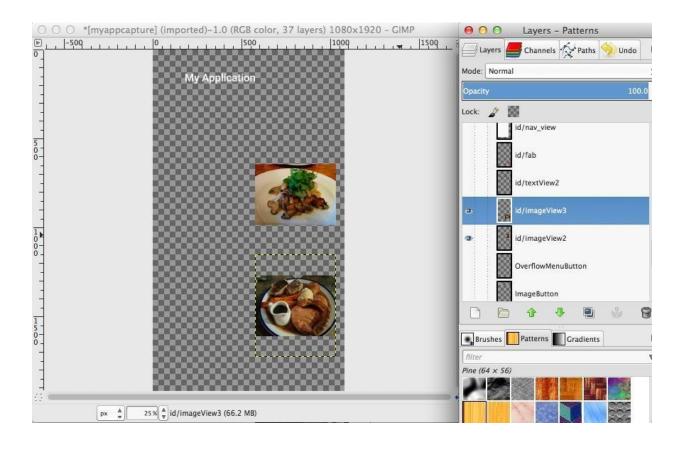


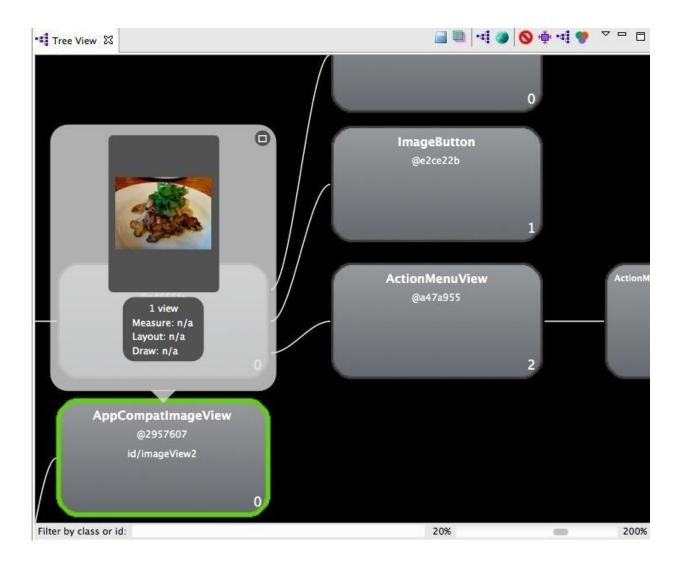
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Device Type	Phone/Tablet \$	
Screen	Screensize: 5.0 inch Resolution: 1080 x 1920 px	Size: large Ratio: long 5.0" 1920px 420dpi
Memory	RAM: 2 GB \$	
Input	 Has Hardware Buttons (Back/Home/Menu) Has Hardware Keyboard Navigation Style: None ‡ 	
Supported device states	 ✓ Portrait ✓ Landscape 	
Cameras	☑ Back-facing camera	

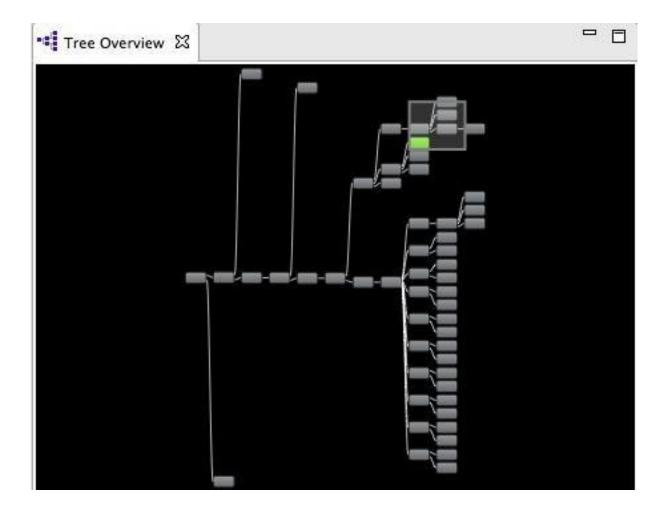


Chapter 9: Optimizing Your UI

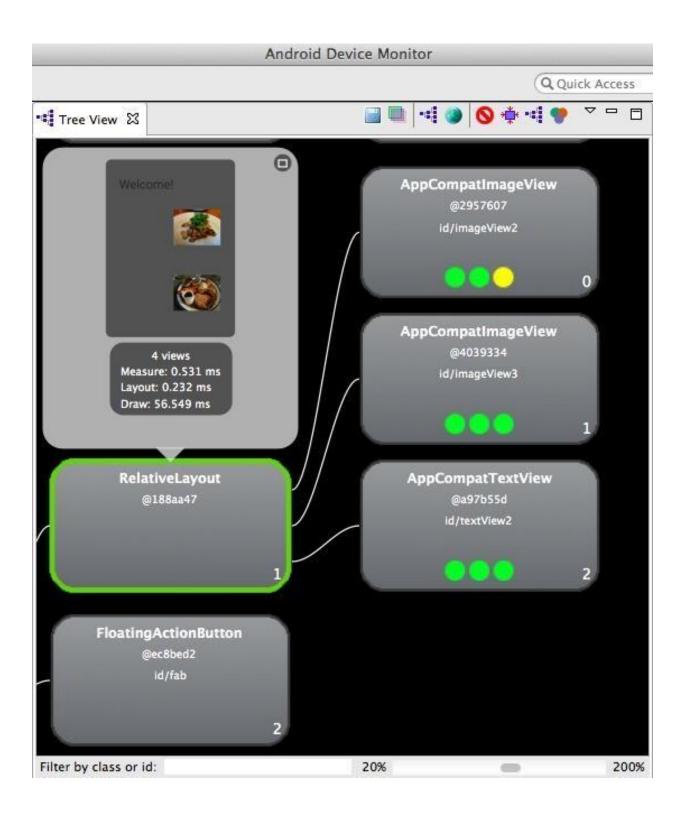








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class object	551	422.312 KB	144 B	8.000 KB	464 B	784 B			
1-byte array (byte[], boolean[])	325	13.049 MB	16 B	340.883 KB	36.008 KB	41.114 KB			
2-byte array (short[], char[])	7	90.000 KB	32 B	51.156 KB	80 B	12.856 KB			
4-byte array (object[], int[], float[])	2,514	528.266 KB	16 B	89.906 KB	32 B	215 B			
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🖻 DexCache (java.lang)	16	1	40	40	206535	►	2 = {java.util.HashMap\$HashMapEntry@315014368 (0)	3	24	36
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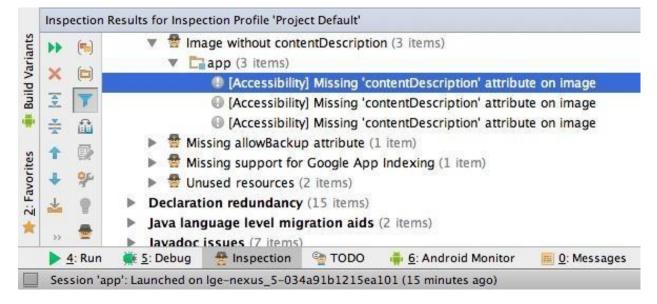
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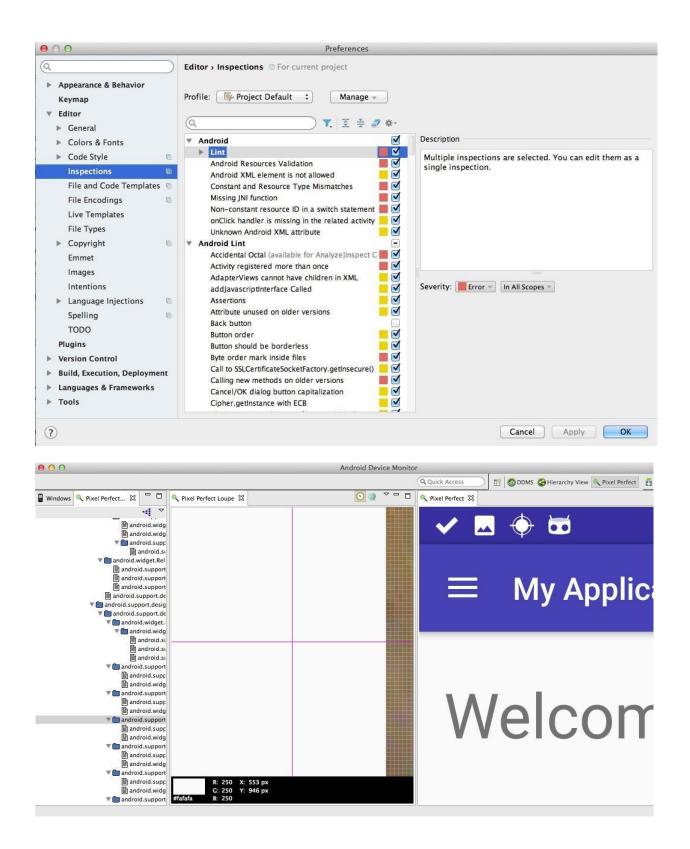
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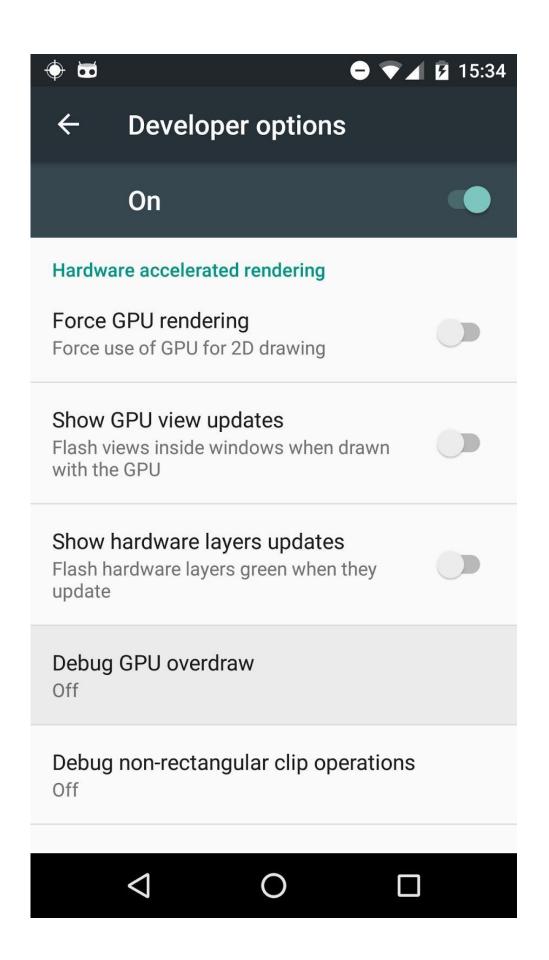
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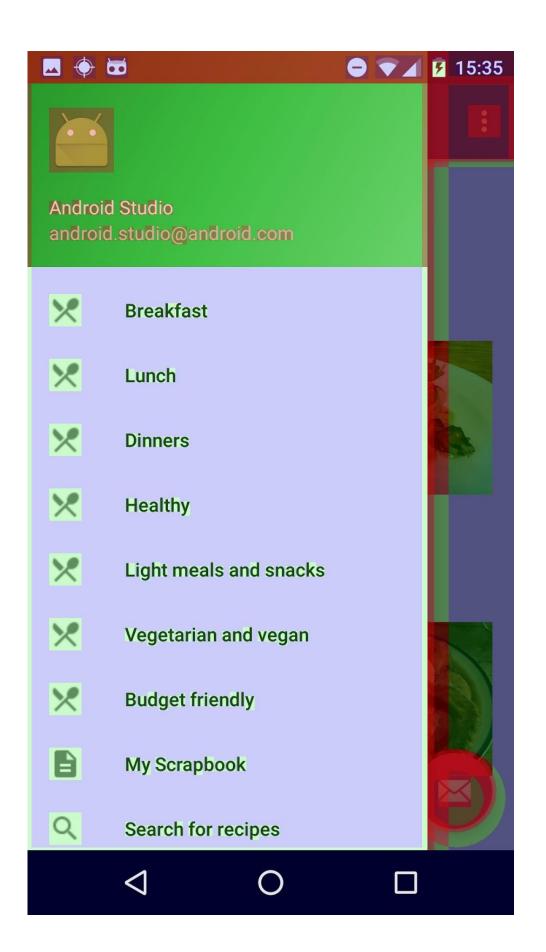
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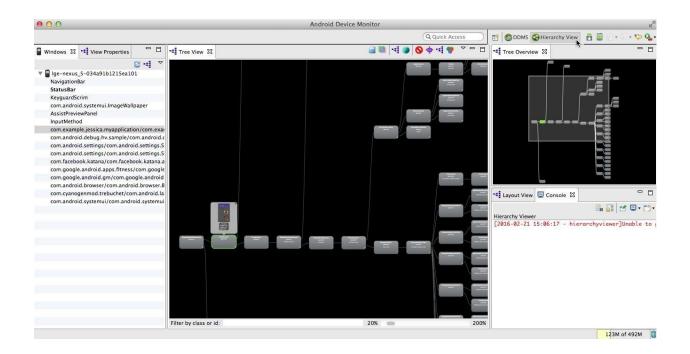




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Chapter 10: Best Practices and Securing Your Application

